



## PERSONAL PROFILE

A creative and passionate filmmaker driven by storytelling, production design, and cinematography. With over five years of experience in design, I combine a strong creative skill set with a determination to bring visions to life. I also embrace AI as a tool to support creativity and innovation while keeping human storytelling and artistic vision at the center.

## SKILLS

- Alexa Mini LF
- Zeiss lenses
- Nucleus Wireless Follow Focus
- Varizoom Jib
- Sony Cinema FS-7
- AI Workflows (Chat GPT, Gemini, Notebook LM, Claude, etc..)

## SOFTWARE

- SketchUp, Layout
- Rhinoceros 3D
- Adobe suite (Photoshop, Premier Pro, Illustrator, InDesign, XD, Lightroom)
- Unreal Engine
- Autodesk (MAYA, 3DS MAX, Motion Builder, Arnold)
- V-Ray
- Blender
- Substance Painter
- Marvelous Designer
- ZBrush
- UV Layout
- Twinmotion
- Nuke
- Houdini
- Avid Media Composer
- Movie Magic

## TRAINING

- Motion Picture Industry Orientation

## LANGUAGE

- French (Native)
- English

## ART DEPARTMENT EXPERIENCE

<b>THE TRAVELER AND THE APPLE TREE</b> - SHORT FILM Production Designer	2026
<b>SANJEEVANI</b> - SHORT FILM Production Designer	2025
<b>SHATTERED SILENCE</b> - SHORT FILM Production Designer	2025
<b>PAINT</b> - SHORT FILM Production Designer	2025
<b>SANDAI</b> - SHORT FILM Production Designer	2025
<b>SQUAT &amp; STOOL</b> - SHORT FILM Production Designer	2025
<b>ALIA</b> - SHORT FILM Art Director & Set Decorator	2025
<b>SHADED VIEW</b> - SHORT FILM - VFS Production Designer	2024
<b>KNIGHT FALL</b> - SHORT FILM - VFS Production Designer	2024
<b>OH MY COW</b> - SHORT FILM - VFS Production Designer	2024
<b>LAILA: THE BELOVED OF CITIES</b> - MUSIC VIDEO - VFS Production Designer	2024
<b>BARBER SHOP</b> - SHORT FILM - VFS Production Designer/Set Designer	2024
<b>THE HOUSE SHE LEFT</b> - SHORT FILM - VFS Art Director	2024
<b>MY PAL DENNIS</b> - SHORT FILM - VFS Set Decorator	2024
<b>PANOMATIC</b> - SHORT FILM - VFS Art Director	2024

## OTHER FILM EXPERIENCE

<b>SLEEPER LIMB</b> - HIGH CONCEPT - VFS Director of photography/Producer/Writer	2024
<b>WHO AM AI</b> - SHORT FILM - VFS Gaffer	2024

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## ADDITIONAL EXPERIENCE

### 3D ARTIST

2022 - 2023

Beenox, Activision

**Call Of Duty: Modern Warfare II**

**Call Of Duty: Warzone: 2.0**

- Model detailed 3D assets.
- Created realistic textures to enhance the visuals of 3D models.
- Collaborated to interpret references for cohesive visuals.

### PHOTOGRAPHER

2021 - ...

Self-employed

- Photographed clients to showcase their unique stories.
- Edited images to enhance quality.

### GRAPHIC DESIGNER - CREATIVE MARKETING & AI WORKFLOW

2021 - ...

Self-employed

- Developed innovative concepts to guide project direction.
- Created promotional elements that effectively communicate the brand's vision.
- Designed compelling advertisements to engage target audiences.
- Designed unique logos that capture brand identity.
- Integrated AI tools into creative workflows to support ideation, visual development, and production efficiency while maintaining strong artistic direction.

### DIGITAL MEDIA MANAGEMENT AND EXECUTIVE ASSISTANT

2019 -2022

Boomrank.ca, InnovIA Académie, Groupe Innove Now

- Manage social media to boost engagement.
- Corresponded with customers to provide support.
- Assisted in implementing software solutions.

## EDUCATION

### VANCOUVER FILM SCHOOL

2024

Film Production, Specialized in Production Design and Cinematography

Vancouver, British-Columbia, Canada

### CEGEP LIMOILOU

2019 - 2022

Generalist 3D Animation and image synthesis (DEC)

Modeling, Texturing, UV Mapping, Rendering, Animation, Rigging, VFX

Québec City, Québec, Canada

Vancouver, British-Columbia

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\*Reference and recommendation letter upon request\*